

Ending Progression

#SST

#TBD

As the player progresses through the story, they will trigger different playthrough endings. These endings may provide hints to a new goal or story beat. Only the final ending will result in credits rolling. Not all endings are required to progress in the story.

First Death

Triggered By: New game

Death by [Unstoppable Enemy](#) during the [Tutorial](#) play. Results in triggering of [Time Blob](#) for the first time.

First Trip Home

Triggered By: First Death (Ending)

Reach the home star system only to see that [Tofu's Home Planet](#) has disappeared completely.

Slightly Quicker Trip Home

Triggered By: Faster completion along the timeline

Reach the home star system. While the [Home Planet](#) has disappeared, there is some evidence of the past. You meet an automated bot / drone which gives you a hint for investigation ([TBD - location or person](#))

A Flash of Light

Triggered By: Slightly faster completion along timeline

Witness the flash just as the [Home Planet](#) disappears

Disappearing Act

Triggered by: Even Faster completion along the timeline
Arrive minutes before the planet disappears

Panicked Homecoming

Triggered by: Fast completion along the timeline
Come home and tell family that they need to get out of there and that the planet will be gone soon. Parents accept their fate and won't leave.

Obsession

Triggered by: Fast completion along the timeline and [Panicked Homecoming](#) previously triggered.

Arrive in time to see [Tofu](#)'s family and have lunch with them. Repeats multiple times.

Difficult Goodbyes

Triggered by: Fast completion + heart to heart with [Cafe Owner](#).
Arrive in time to see Tofu's family

Path of the Enemy

Triggered By: [Difficult Goodbyes](#) previously triggered.
Find the mothership of the main threat. [Tofu](#) destroys the ship only to see the enemy dispersing thousands of drones to consume more star systems, discovering the inevitability of focusing on fighting.

A Brighter Future

Triggered By: **TBD**
[Tofu](#) accepts the fate of [Home Planet](#) and decides to work with [|Friends](#) he made along the journey to rebuild [Älter System](#)s and look for ways to prevent further [Älter System](#)s.